



DRESS CODE GUIDELINES

The *Disneyland*® Resort Dress Code Guidelines have been established to ensure a casual and comfortable environment for all of our guests. It is ultimately the school's responsibility to ensure that all students and chaperones adhere to the *Disneyland*® Resort Dress Code Guidelines.

What should I wear to Grad Nite?

We recommend all students and chaperones attending Grad Nite dress in comfortable casual attire and wear good walking shoes. It is also recommended schools check the local weather report prior to arriving in Anaheim to determine if a sweatshirt or jacket will be needed during their visit.

What attire is inappropriate?

Attire that is not appropriate for the theme parks (and which may result in refusal of admittance or ejection):

- Costumes may not be worn by guests 14 years of age or older
- Masks may not be worn by guests 14 years of age or older (unless they are for medical purposes)
- Clothing with objectionable material, including obscene language or graphics
- Excessively torn clothing or loose fitting clothing which may drag on the ground and create a potential trip hazard
- Clothing which, by nature, exposes excessive portions of the skin that may be viewed as inappropriate for a family environment
- Clothing with multiple layers are subject to search upon entry
- Visible tattoos that could be considered inappropriate, such as those containing objectionable language or designs
- Bare feet

What if my school has a stricter dress code guideline?

Some individual school dress code policies may be stricter than that of the *Disneyland*® Resort. We highly suggest that all schools/organizations conduct their own security and dress code screening of their students and chaperones prior to departing the school and arriving at the *Disneyland*® Resort for faster and smoother processing once at the Grad Nite security screening. *Disneyland*® Resort Security has the right to refuse admission to anyone they deem inappropriately dressed.



DISNEYLAND® RESORT GRAD NITE PROHIBITED ITEMS LIST

The *Disneyland*® Resort Grad Nite Prohibited Items List has been established to ensure a safe yet celebratory environment for schools attending our parks for Grad Nite. It is ultimately the school's responsibility to ensure that all of their attendees adhere to the *Disneyland*® Resort Grad Nite Prohibited Items List.

What items are prohibited from Grad Nite?

- All outside food and drinks including factory sealed water bottles
- Selfie sticks (hand-held extension poles for cameras and mobile devices)
- Glass containers including small glass perfume/cologne bottles
- All types of markers and highlighters
- Alcoholic beverages and any illegal substances
- Weapons of any kind, or objects that appear to be weapons (also including toy blasters, squirt guns, etc.)
- Self-defense equipment (pepper spray, mace, stun guns)
- Restraining devices (e.g., handcuffs, zip ties) or any suspicious items (e.g., box cutters, razor blades, duct tape, wire)
- Items that may be disruptive to other park guests (e.g., laser pointers, slingshots, stink bombs, air horns, wireless speakers, silly string)
- Tobacco products including electronic cigarettes (e-cigarettes), vaping products, marijuana products, and medical marijuana. The Grad Nite private event at *Disney California Adventure*® Park is a completely non-smoking event.
- Pets (Service Animals are permitted and must be wearing an identifying assistive companion vest; pets may be kept at the on-site kennel)
- Recreational devices such as drones, remote control toys, wagons, skateboards, scooters (motorized and non-motorized), inline skates, shoes with built-in wheels, tricycles, unicycles, motorcycles, bicycles, and pogo sticks
- 2-wheeled vehicles, including Segway™ Human Transporters
- Strollers larger than 36" x 52"
- Suitcases, coolers or backpacks, with or without wheels, larger than 24" long x 15" wide x 18" high (61cm x 38cm x 46cm)
- Wheeled mobility devices with less than 3 wheels or devices that cannot maintain stability and balance when stopped, unpowered or unoccupied. Training wheels or similar modifications are not permitted. Devices must be manually or electronically powered and operated at a walking pace. Devices should be single rider and not exceed 36" (92cm) in width and 52" (132cm) in length.
- Any trailer-like object that is pushed or towed by an ECV, wheelchair or stroller
 - *Note:* Guests are not permitted to pull items behind them. Any item that requires a Guest to pull it behind him or her, including a stroller, is not permitted into the theme parks.

- Coolers larger than a 6-pack sized are not permitted into the theme parks.
 - *Note:* Guests can store coolers up to 18" wide x 25" high x 37" deep in rentable large lockers located outside the *Disneyland*® Park Main Entrance. Lockers are not refrigerated and availability is limited. Guests who need to refrigerate medication may do so at First Aid.
 - Exceptions may be made for special dietary or religious needs.
- Folding chairs, with the exception of cane-chair and seat-walker mobility aids
- Sporting goods or equipment (e.g., baseball bats, helmets, hockey sticks, golf clubs, bows and arrows, camping equipment, chairs, stools, tables and Frisbees)
- Cremated remains (e.g., urns, vases, boxes)
- Professional cameras and recording equipment and large tripods.
- Sharp or pointed accessories that may cause injury
- Masks and makeup that could be construed as part of a costume

What items may students and chaperones bring to Grad Nite?

While we understand many students and chaperones will be at the parks for a long day, we recommend packing as light as possible, leaving valuables not needed for your visit at home, and renting a locker at *Disney California Adventure*® Park (on Buena Vista Street) if necessary. Here is what we recommend bringing:

- Empty plastic or aluminum water bottles to be filled at water fountains throughout the parks.
 - Quick service dining locations are able to provide complimentary cups of water upon request.
- Protective sun gear (e.g.: sunscreen, hats, sunglasses)
- A purse, backpack, fanny pack, or other bag smaller than 24" long x 15" wide x 18" high (61cm x 38cm x 46cm)
- Cell phone, phone charging cables and mobile battery chargers
- Jacket or sweatshirt for the early morning and nighttime hours when the weather may be cooler
- Money to pay for food and souvenirs throughout the day.
 - If a student plans to use a debit or credit card, the name on the card must match the student's ID card.
- Small point-and-shoot camera, GoPro device (without hand-held extendable pole), or non-professional DSLR camera to capture memories from the event
- *Disneyland*® Resort Grad Nite event ticket and photo ID

May students bring their own medication through the Grad Nite screening?

In an effort to avoid delays through the Grad Nite screening, students with medication should have a Chaperone from the school serve as their spokesperson through the Grad Nite screening process. Chaperones should be aware of any and all medications (over-the-counter and prescription medication) their students are bringing with them to the *Disneyland*® Resort. Students may have their own medication in their possession once successfully clearing the Grad Nite security screening. Medication needing refrigeration may be stored at *Disney California Adventure*® Park First Aid.